

Making Learning Fun

Presented by: Steve Ward, M.A., BCBA

Hosted by: FAU CARD

About the Presenter

Steve Ward, M.A., BCBA, has a broad range of experience. Over the past 25 years, he has worked as lead behavior analyst for a center school, worked in the Comprehensive Application of Behavior Analysis to Schooling (CABAS) system, and learned the verbal behavior approach and precision teaching from leaders in each area. Steve draws from this “deep well” to design individually tailored interventions to address problem behaviors and to teach a wide variety of important skills, including daily living, language, leisure, and academics. Steve’s primary interest is in improving the efficiency of instruction and student quality of life by teaching foundational learner repertoires and social interest. He has authored several books in these areas and conducts trainings around the world.

Training Description

Steve Ward will discuss how to make learning fun from a number of perspectives. First, he will discuss how to establish pivotal repertoires such as the development of attention as a reinforcer. Attention is a natural consequence of social behavior and, if effective as a reinforcer, will contribute to the natural emergence of a variety of social behaviors. Second, Steve will review a variety of popular instructional targets and discuss some options for teaching those targets in fun ways. Some of these options are specific to a particular target, such as the use of scavenger hunts to address reading comprehension, and others provide generic templates through which any content can be practiced, such as Jeopardy or Intraverbal Pursuit. Finally, Steve will describe benefits and methods of teaching a variety of specific games. Participants will be guided through processes for planning fun instructional activities for a student they know and will practice gauging learner interest.

Training Objectives

Participants will be able to:

- List three benefits of student interest in instruction.
- Describe two ways to distinguish an interested learner from an uninterested learner.
- List three skills targeted in each of three specific games.
- Create an activity to teach at least one skill relevant to students in a fun manner.
- List three fun contexts likely to enhance peer interactions.

Date:

November 8, 2018
9:00 am – 4:00 pm

Location:

FAU Jupiter MacArthur Campus
Administrative Building Auditorium
5353 Parkside Drive
Jupiter, FL 33458

Registration Deadline:

November 7, 2018
Limited to first 250 participants

Register Online:

<http://doepartnership.fmhi.usf.edu/trainings.html>

Registration is mandatory.

For more information contact:

CARD@fau.edu
or (561) 297-2023

Directions:

For directions, click [HERE](#).

Parking:

All participants will be required to purchase a visitor parking pass online prior to attending the event:
<http://fau.edu/parking/permits.php>

Credits:

6 Type II BCBA and 6 Social Work, Mental Health, M&F CEUs will be available for \$50.

Be sure to contact your ESE District Staff or Staff Development Contact to determine the process for receiving in-service.